



Remote Learning Using a Games Console



Both of our home learning platforms, Microsoft Teams and J2E, can be accessed from a PlayStation or an Xbox that is connected to the internet.

PlayStations and Xboxes can use a low-cost keyboard and mouse for web browsing and completing work—connect these through wireless Bluetooth or USB.



PlayStation

1. From the PS4 home screen, scroll to the library.
2. Then, click on applications.
3. If you scroll down the apps you'll see a "www" sign circled by small dots.
4. Click on that, and you're online.
5. Head over to the J2E or Teams website and log in with your child's details.

Xbox

1. For the Xbox, press the Xbox button on the controller to open the guide, and then select "My games & apps".
2. Here, you need to find Microsoft's internet browser: Microsoft Edge. Anything you can access through the browser on a computer you can now access through your console. You will be able to access J2E this way.
3. Microsoft Teams is also available – just go to the website and type in your username and password.



Parental Controls

It's a good idea to revisit how to set up parental controls if you are going to use a console as a means to access remote learning.

PlayStation

For the PS4, use the web browser to visit:

account.sonyentertainmentnetwork.com

Sign in with the email address you used to set up your account. Select your account in the navigation bar at the top of the screen, then select family management. Once you've added a child's account, you will get a suite of options, from spending limits to restricting certain apps or games to daily screen time.

Xbox

On the Xbox, you do this through your child's account. First, go into settings and find the family page. Now select your child's account (if you don't see their account, click "add a family member" and create or add an account for them.) You'll now have access to a whole host of controls you can tailor to your child's needs, from privacy and online safety to web filtering.